



Rotation Model Sunday School Lesson Plans

“The Last Supper”

Memory Verse: “Do this in remembrance of me.” (Luke 22:19b)

Learning Center Overview:

Holy Word Cinema: View the SuperBook DVD “The Last Supper” and answer the onscreen review questions via PowerPoint.

Creation Station (Art): Students will design and sew a Communion cloth that visually represents words and ideas from the scripture and meaning of the story.

Computer: Through a series of interactive and animated quizzes and games, students help teach the robots on the Planet Whammo the story of the Last Supper and explore its connection to Passover. Can be used on multiple computers or shown on one.

Bible Games: Students will take part in a “Big Bible Board Game” all about the Last Supper and Lord's Supper, and conclude with a fun memory contest focusing on the meaning and memory of the phrase, “Do this in remembrance of me.”

Bible Background

All four Gospels include the story of the Last Supper, but there are interesting differences which if you're not aware of, may surprise you and some of your older students. We have chosen Matthew's version as the “go-to” text, but it isn't the only one that the lessons will reference. Check out this website for a side-by-side comparison.

More about the Gospel differences

Jesus' “words of institution” about the cup and bread are some of the most quoted words in Christian worship, yet none of the four Gospels have exactly the same words. In Matthew 26:26 and Mark 14:22, Jesus says, “Take, eat: this is my body.” Luke 22:19 adds the familiar words,

"which is given for you: this do in remembrance of me." Luke also adds some other words which complicate the reading for children, and John adds an entire speech(!) — which is why neither of those two Gospels has been chosen as the primary text for this lesson set.

About the cup, Mark writes that Jesus said, This is my blood of the new testament, which is shed for many" (14:24). To which Matthew adds (in 26:28) "for the remission of sins." (You can always count on Matthew to add explanation.) Whereas, Luke writes, "This cup is the new testament in my blood, which is shed for you" (22:20, KJV).

Complicating our scripture choice and likely confounding a few memories, are the words of the Apostle Paul, who wrote in 1 Corinthians 11:24-25, what are considered the EARLIEST version of the words of institution: "...and when he had given thanks, he broke it and said, "This is my body that is for you. Do this in remembrance of me." (Notice Paul doesn't use the words "take, eat" as the Gospels do.) In the same way he took the cup also, after supper, saying, "This cup is the new covenant in my blood. Do this, as often as you drink it, in remembrance of me." Paul wrote these words some 25 years before Mark and Matthew wrote their accounts, and Luke seems to echo them.

People have spent their lives divining the differences. The differences tell us that, thankfully, the early Church was not obsessed with harmonization, and saw the teaching merit in each account. These differences also serve to remind us that the Gospel is a LIVING thing, and not merely words on a page, or tied to a particular way of doing or saying something. Jesus is remembered and revealed to us like sunlight bursting through a crystal. Every time we celebrate Jesus' words with bread and cup, we can experience a living presence and new insights.

Like the cross itself, the Last Supper stands between two worlds. It roots us in a past event that was boldly telling us what to look for in the future: God's Messiah. And then it reveals that Messiah to be Jesus. Then repeated, the Last Supper becomes the First of Many Suppers in his Kingdom come.

Teaching Objectives

After completing this Rotation of lessons, participants will be able to:

- Retell the story in their own words: how Jesus celebrated a special last meal, a Passover Seder, with his disciples before his crucifixion.
- Discover that during this meal, now known as the “Last Supper,” Jesus gave new meaning to bread and wine and instituted what we today know as “Communion,” “The Lord’s Supper” or, “The Eucharist.”
- Recognize that we celebrate Communion to remember what Jesus did for us, and what Jesus wants us to do in response.

More Bible Background for Your Teaching

Remember What? The Last Supper is a New Testament story based on an Old Testament event that God commanded the Israelites to remember. In Exodus 12, Numbers 9, Leviticus 23 (among other places) God tells Moses, “Let the children of Israel celebrate the passover at its set time.”

But as Jesus often did, he took the “old” and gave it new meaning.

Our story begins with “the day of Unleavened Bread,” also known as Passover. Jesus and his disciples were devout Jews who celebrated all of the Jewish customs and feasts. Passover was one of the most important, as well as one of the oldest, Jewish festivals.

The first Passover began when God hearing the cries of his people who were suffering as slaves in Egypt. God sends Moses to Pharaoh with the words, “Let my people go,” and as expected, Pharaoh said no, until a series of plagues convinced him otherwise. The final plague was especially terrible. All first-born sons in Egypt would die, except those who's doorposts were marked with the Blood of the Lamb.

God's instructs Moses and the people to remember this "Passover" every year. "This day shall be a day of remembrance for you. You shall celebrate it as a festival to the Lord" (Exodus 12:14). Over the next thousand years, the festival became codified by rules and rituals,

...and then along came Jesus, AUDACIOUSLY re-directing the meaning of 1000 year old Old Testament feast.

Jesus' Last Supper words were rooted in the ritual meal of the Passover, but given new meaning by Jesus on the eve of his atoning death. Post-resurrection, his words and action rose and revealed their significance and meaning to his disciples -becoming the central act of their worship together.

The lamb's body (offering) became his body. This is me. I'm am the offering.

The lamb's blood (taking away sin) became his blood. This is my blood, a new covenant, a new promise of salvation.

This time, God's response to the people's cry was a child in the manger. Jesus would become the lamb's blood that saves, the bread that sustains in the wilderness.

Take, eat, I am with you. I will sustain you. I am your Bread of Life.

The Passover Cup of Passover, ---the Elijah's Cup which also symbolized the coming of the Messiah, became not only a sign of blessing "for the forgiveness of sins," according to Matthew 26:28, but a Cup of Joy shared with the resurrected Christ.

This is my body, my blood,

This is my grace, my joy, ...for you.

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(WT) Last Supper ~ Lord's Supper -- Video Workshop



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Last Supper ~ Lord's Supper Video Workshop

Summary of Activities

Students will watch and discuss the 26 minute animated video "The Last Supper" from the highly recommended (new) Superbook Video series.

About our choice of video

We looked at a lot of clips for this lesson and the new [Superbook "Last Supper" video](#) stood out for a number of reasons.

- The new Superbook series is the most current looking of the animated videos.
- It can be viewed for free, if you sign up at the Superbook website.
- It's language is kid-friendly, words and concepts are explained. This is especially helpful to kids who may be new to the story.
- It provides context for the Last Supper. We see that the authorities are unhappy with Jesus and planning to arrest him. The foot-washing scene is included, which is one of the central life applications we can take from the story of the Last Supper: "Be a servant like Jesus." Several other parts of the Holy Week story are included that reinforce the central message: this is what Jesus wants us to be like.
- Many of the "live" actor films out there depict the Last Supper in dark, gloomy, hushed tones. Without context, children would have trouble identifying who's who at the table.
- Most of the scenes of the Last Supper on film are very short.
- The Superbook Last Supper video is **strong on life application**. This is not always something we get from "Last Supper" videos. They tend to focus on the sacramental words, and meaning of bread and cup, whereas this particular video focuses on JESUS as a teacher and role model, right up to his last night.

- The age range on this video is K-5th.



Scripture for the Lesson

The words Jesus speaks in the video at the Last Supper come from **Matthew 26:17-30** and **John 13:1-30**. Jesus washes the disciple's feet. The video is scriptural, such that you do not necessarily have to read the scriptures since you will see them.

Memory Verse: For I have set you an example, that you also should do as I have done to you. John 13:15 (NRSV)

Lesson Objectives

See the [Bible Background](#) at rotation.org for this set's complete list of objectives. The video's main life application is reflected in the memory verse: *Jesus is our example.*

What's amazing about that statement, is that even on his last night, he was focused on being an example.

How this lesson fits in the overall Lesson Set

This lesson's focus is somewhat unique among all the other lessons in the Writing Team's Last Supper set. This lesson is the only one which doesn't spend time on the meaning of "Bread and Cup" or talk about the connection between Last Supper and Lord's Supper. This lesson is also one of the few that includes the part of the Last Supper where Jesus washed the feet of the disciples. As such, this video doesn't act like an "overview of the story" in the same way other videos sometimes do. Last Supper-Lord's Supper is a big story which will get covered many ways at various times in Sunday School. This video does a great job of highlighting some special aspects of the Last Supper story which kids can immediately apply to their lives.

Preparation and Materials

- Read the [Bible Background](#) and scripture.
 - Preview the video for free at CBN's [Superbook site](#). The entire video can be viewed from their site if you have a good internet connection, computer and big monitor/projector/tv. Otherwise, you can purchase the video from your usual Christian video sources or CBN.
 - A towel and bowl of water for the Reflection.
-

Lesson Plan

Open

Welcome your students and explain what they'll be doing and seeing today.

Write the following questions on the board and tell your students that the answers to these questions are found in the video, so look for them!

- What does a person have to do to become popular or considered "great" in our world?
- What makes a person "great" according to Jesus?
- What does Jesus mean when he says we should wash each other's feet?

Show the Video

Show almost the entire video, pausing at the 23 minute mark when the music video starts (Note: If watching the DVD it ends at the credits, the Salvation Poem video is found under Main Menu, extras, select Salvation Poem.) Hold a discussion, and then finish the class by watching the ending music video, "Salvation Poem." It recaps the story they have just seen and its meaning.

★ See the outline to the video below. ★

Reflect

Return to your opening three questions and ask your students to answer them.

To close:

One thing that's amazing about Jesus, is that even on his last night, just before he was going to be arrested and crucified, he was focused on being an example.

Pull out a towel and bowl of water and ask, "Are you willing to be an example like Jesus told you to be? ...to show others that you are here to serve them?"

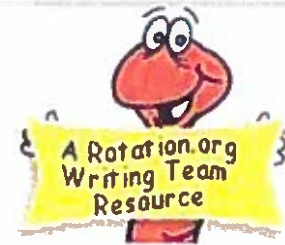
Who wants to give it a try!

Outline to Superbook's "Last Supper" Video

A Rotation.org's Writing Team Resource

Timings

- **All times are approximate** (timings from viewing at Superbook website).
- **DVD - no chapters, but you can use the Skip Forward Button on your DVD remote, stops indicated in blue below.**



Do not skip the "modern kids" parts of the video as they are essential to life application and story.

0:00 Opening Scene: A priest and soldier complain about Jesus' popularity. Some are calling him "king" ...Isn't that Rome's problem?

Skip Forward 1 (stops here)

1:00 Opening Credit-Series Animation

Skip Forward 2

1:30 We meet Chris, Joy and Gizmo. Chris wants to be treated like a rock star. He has the wrong idea about what it means to be "king."

Skip Forward 3

3:00 Superbook appears and transports the three back to Bethany to meet Jesus.

Skip Forward 4

3:30 In Bethany. They hear Peter talking to others about Jesus. Question is asked: What's a Messiah? It means "Chosen One" ...the one who would be the greatest king of all.

4:40 Gizmo identifies the man as Peter. The kids offer to help Peter who is recounting how Jesus rescued him from sinking in the water.

Skip Forward 5

5:30 Peter introduces the kids to the other disciples. They are arguing about who will get the place of honor when Jesus becomes king (scripture reference).

6:45 Jesus appears and says, If you want to be great, you must become the servant of others.

Skip Forward 6

7:25 In Jerusalem, the Triumphal Entry. "He needs to start behaving as a king!" (what does a king behave like?)

8:20 The Authorities complain about Jesus stirring up the crowd. Palm branches = symbol of conquering hero. Jesus responds to their criticism.

9:40 Peter, Chris, Joy, and Gizmo enter the Temple courts. Why are they selling animals?

10:30 Jesus clears the money changers out of the Temple.

11:30 Jesus says "My time is almost upon us." How did Jesus know he would be crucified?

12:00 Chris and Gizmo try to distract the authorities from threatening Jesus.

Skip Forward 7

14:00 Jesus rests back in Bethany at Mary and Martha's house. A woman pours oil on his feet. Jesus explains the significance.

Skip Forward 8

15:15 The authorities pay Judas 30 pieces of silver to "deliver" Jesus.

15:45 Gizmo and Joy talk about popularity. Jesus asks Chris for a towel and basin of water. Jesus says, "Have I shown you nothing, Chris?"

Skip Forward 9

17:00 Chris and Judas watch as Jesus washes the disciple's feet. Jesus explains the significance. If you're Lord and teacher has washed your feet, you should do the same for others. Chris starts to "get it."

18:45 Chris talks to Gizmo about Jesus being a superstar who's "just in there washing people's feet."

19:00 One of you will betray me. Judas leaves.

20:00 Jesus says, "This is my body...." (The writers use Matthew's version of the words.)

20:30 Chris comes to grips with what it means to be great. "It's not about me, it's about everybody else."

Skip Forward 10

21:00 The kids return to present day. Chris apologizes for his behavior. "For now on, we ask if we can serve others, before we serve ourselves."

22:00 "No more 'Star Jerk.'" "That's how a real star behaves."

23:00 Animated music video summarizing the story/meaning. Song: "Salvation Poem." The following refrain is repeated several times, "**Change my life and make it new. And help me Lord to live for you.**"

Skip Forward 11 Credits

Main Menu - Extras - The Salvation Poem

(Lyrics on back of DVD insert, which also includes a family discussion guide.)

Questions for follow up:

How does Jesus change your life?

What does it mean to say you "live for him"

Written by the Rotation.org Writing Team

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 Attachments

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(WT) Last Supper ~ Lord's Supper -- Art Workshop



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Last Supper ~ Lord's Supper Art Workshop

Summary of Activities

Students will sew a new "Communion table cloth" for use in worship (or in fellowship) that shares the story and its meaning in symbols, depictions, and words. It's a great way to truly be "hands-on" with the Word(s)!

Burlap cloth is used for two reasons:

- 1) It reflects the humble lives and circumstances of those Jesus taught and touched.
- 2) It is easy to get a thick needle and yarn through.



Sewing words and images takes time and eye-hand activity, which is exactly what the brain needs to create a great memory around the sewn content.

Scripture for the Lesson

Matthew 26:17-30

Memory Verse: "(Do this) in remembrance of me."

*Matthew is the scripture for this set, but Matthew's version of the Last Supper does not contain the words "do this in remembrance of me." Luke includes it only after the bread. Paul was the first to write it down in 1 Corinthians 1 —some 20 years before the first Gospels were written.

Lesson Objectives

See the [Bible Background](#) at rotation.org for this set's complete list of objectives.

Preparation and Materials

- Read the [Bible Background](#) and scripture.
- Big Post-It Notes for the posting activity (4" size or bigger).
- Decide on the final use and destination of your cloth, and thus, how big it needs to be, Using quilting frame and/or hoops, etc. (See "Things to Decide and Do Ahead of Time" below).
- In advance, use pre-cut felt letters that spell "Remember me" and attach to the burlap using hot glue (quick setting). The letters will provide a good reference point for where to sew everything else.
- Read the age adaptations and tips at the end of this lesson.
- Burlap cloth. See the options suggested below.
- A variety of colors of thick and thin yarn.
- Large "blunt" sewing needs to sew with. Your local craft store has a variety of safe yarn needles.
- Chalk to draw the letters and shape on the burlap.
- Hot glue gun, to apply certain items, and to keep the burlap from fraying (see below).
- Permanent markers.



🌟 **You will need to prepare the communion cloth in advance**, working on its edges so they don't fray, and attaching the letters to the key phrase, "Remember" or "Do this to Remember." See the notes below about how and why to go about doing that in advance.

(Notice we are not suggesting the word "remembrance" as it is a difficult word for children. It also requires more advance work.)

Lesson Plan

Open

Welcome students and explain what they'll be doing in today's lesson.

Warm-up Questions:

When you want to remember something important, like turning in homework, what kind of symbol or picture could you draw and tape to your bedroom door to remind yourself to do it?

Have you ever attached a note to something important so you would be sure not to forget to see the note? (like, attach the note to your bookbag or shoes)

How do you remember to get up out of bed early? (an alarm clock, or something like *your mom* to remind you)

How does someone learn how to make a free-throw in basketball or their lines in the school play? They practice and keep practicing. For a school play you might repeat and rehearse your lines 50 times.

Say: We all need reminders, signs, alarm clocks, trusted people, and practice to remember the things that are important for us to do. Today we're going to look at a story in which Jesus "attached important

reminders" to two simple objects to remind us of something really important.

Read Matthew 26: 17-30 and then ask...

Ask: What note of meaning does Jesus "tape" to the bread? To the cup?

Say: About twenty five years before Matthew wrote that story, the Apostle Paul wrote down what Jesus said at the last supper. He included it in his first letter to the church in the town of Corinth. **Hear how Paul remembered Jesus' words in 1 Corinthians 11:23-25** (You may have a student look it up and read it.)



*For I received from the Lord what I also handed on to you, that the Lord Jesus on the night when he was betrayed took a loaf of bread, and when he had given thanks, he broke it and said, "This is my body that is for you. **Do this in remembrance of me.**" In the same way he took the cup also, after supper, saying, "This cup is the new covenant in my blood. **Do this, as often as you drink it, in remembrance of me.**" (1 Corinthians 11:23-25 NRSV)*

So Jesus even TOLD US to remember him whenever we eat and drink together. What did he tell us? That he was like bread —something we need every day. And that his sacrifice, his blood would bring us a new deal, a new covenant. What was that new covenant? That we are forgiven and loved —not because we deserve it, but because of God's love.

Sew What?

Prepare the post-it notes in advance (leaving off the question*). During class, post the notes on the board and ask "What symbol could we draw for these notes that Jesus has left us. The symbols will become some of the things the students can SEW on the banner.

Post-it Notes:

Remember I'm your daily bread. ...What symbol could we use for that?*

Remember my sacrifice of blood. ...What symbol could we use for that?

Remember I love, so you should love. ...What symbol could we use for that?

Remember I forgive, so you should forgive. ...What symbol could we use for that?

Remember I help you, so you should help others. ...What symbol could we use for that?

Remember I listen, so you should pray. ...What symbol could we use for that?

Remember my story! ...What symbol could we use for that?

Remember to go to church! ... What symbol could we use for that?

Remember the command to "do this to remember." ...What symbol or words could we use for that?

Say: In our church we have many symbols and things that remind us of what's in the Bible, and what we need to do as Christians. We even have a table in our sanctuary to remind us of Jesus' table at the Last Supper and his command to "remember." One of the things that some churches do is put a special tablecloth on the Lord's Table to remind us of what he said. TODAY, you are going to make such a cloth.

Show the students the cloth you have started to make, with the words, "Remember" on them. Have a volunteer demonstrate how to thread yarn into the eye of a needle and sew letters and shapes onto the burlap. Show them how to tie a knot in the yarn to keep it from pulling out.

Start sewing! ...but don't stop teaching. This is the perfect time to circulate among your students with suggestions, insights, questions, and help. (See suggested questions at the end of this lesson plan.)

Assign post-its to be sewn, and where to sew them on the cloth after the class has discussed the words and laid out the cloth.

Use chalk to write the words and draw the images on the burlap where they are to be sewn. Bigger letters and simpler shapes are easier to sew and see from a distance.



Some other images or words: Bread of Kindness, Blessing, Heaven, Life, Cup of Joy, Salvation, Blessing, Cup runneth over, multiplying loaves of bread, grapes, wheat, Christ at table, crown, drop of blood, cup, plate, cross. Stick-figures of children. Trace hands then stitch.

Reflect

Add your name to the cloth.

Say: The word "sacrament" is the Latin (Roman) word for "oath." Participating in the Lord's Supper was a sign that you belonged to God and stood with his people. This was of particular significance to early Christians who were being persecuted, or those about to go into battle. When we step forward to take the sacrament, we are saying, "we are with you Jesus, and with each other." Add your name to the cloth as your "sacramentum."

Use permanent markers to add names, unless you have extra time to let them sew their name or initials.

Things to Decide and Do Ahead of Time:

- **Consult with the worship leaders about the size and usage requirements of the cloth.** For example, making sure the student's design hangs where the congregation can see it, and won't get in the way of other things on the table.
- **Alternatives to Communion Table Use:** Create "fellowship" tablecloths that can be used where your church serves snacks. Consult with those in charge of hospitality about cloth size and placement.
- **Decide if each class will be creating its own communion cloth, or if some or all of the classes might work on the same cloth at different times.**
- **Decide whether or not you will have students work together on one large piece of burlap banner cloth, or work on their own separate pieces to be joined later.** If you have a lot of students, you might have them make their own burlap & yarn designed SQUARE, then hot-glue all the squares to a single piece of burlap (recommended) or connect the squares to each other by stitching with yarn (time consuming).

- Consider sewing some three-dimension objects onto your cloth from the craft supply store, such as: grapevine, plastic grapes, sheaves of wheat.
- Consider ways in which your students can participate in the setting of the table before or during the service... bringing forward the cloth, cup and bread, for example.
- If your class will be working on one piece of cloth together, it will be easier if you stretch the cloth across a simple wood or pvc frame (aka a "quilting" frame) so that students can work more quickly and not have to manipulate the cloth or wonder if their images and letters are going on straight. You can also give student individual pieces of cloth, and perhaps use hoops to hold the individual pieces, and connect them together into one large piece or glue/stitch them onto one large cloth at a later time. Check out another photo over in our [Art Workshop Photos Forum](#) of the Epiphany Church students sewing a Communion Table "Altar Cloth".



Adaptations and Tips

Younger students can work on individual pieces of cloth which can later be glued to a whole piece. You can draw the words for them.

Fold a tiny piece of tape over the tip of the yarn to thread through the needle.

To keep your burlap cloth from fraying at the edges add a line of hot-glue about 1/2" in from the edge on the back of it, or you can run a simple straight or zigzag stitch through it with your sewing machine.

Fold piece of tape over top of yarn to thread needle



Some things you can share or ask during the sewing time:

- Which do you like more, the bread? Or the juice? Why?
- When Jesus said, "take, eat," —how much are we supposed to take and eat?
- Do you think the Last Supper was a sad or happy event? Now that we know Jesus is resurrected and alive, do you think the Lord's Supper is supposed to be sad or happy? How can we sew both ideas into our cloth so that people would understand?
- According to John's Gospel, Jesus wrapped a towel around his waist and washed the disciples feet as an example of service. How could we show that on our cloth?

Written by the Rotation.org Writing Team
Based on a lesson idea from Team member Joy Feemster,

with additional suggestions from member Carol Hulbert

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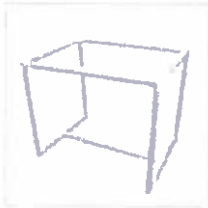
Photo of hand sewing licensed under under a Creative Commons Non Profit License.

Photo of kids sewing courtesy of Amy Plumlee's, Sewing blog.

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The Writing Team Fortifying our Supporting Members

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Last Supper ~ Lord's Supper Computer* Lab or Laptop Workshop

*The following lesson plan can be used in a computer "lab" setting (students gathered around various computer workstations), --or by a teacher with **one computer** running the software. If needed, the laptop can be connected to a larger monitor or TV portable LCD projector to display the screen on the wall

Summary of Activities

Students will play a fun software game (Jesus in Space CD's Last Supper mission) that helps them sequence and remember the story details of the Last Supper. Then they continue on in the program playing games exploring the connection between the Passover Seder (the supper Jesus and his disciples celebrated) and the Lord's Supper we celebrate today.



"Jesus In Space" software program is now free to the supporting members of Rotation.org!

[Learn more](#)

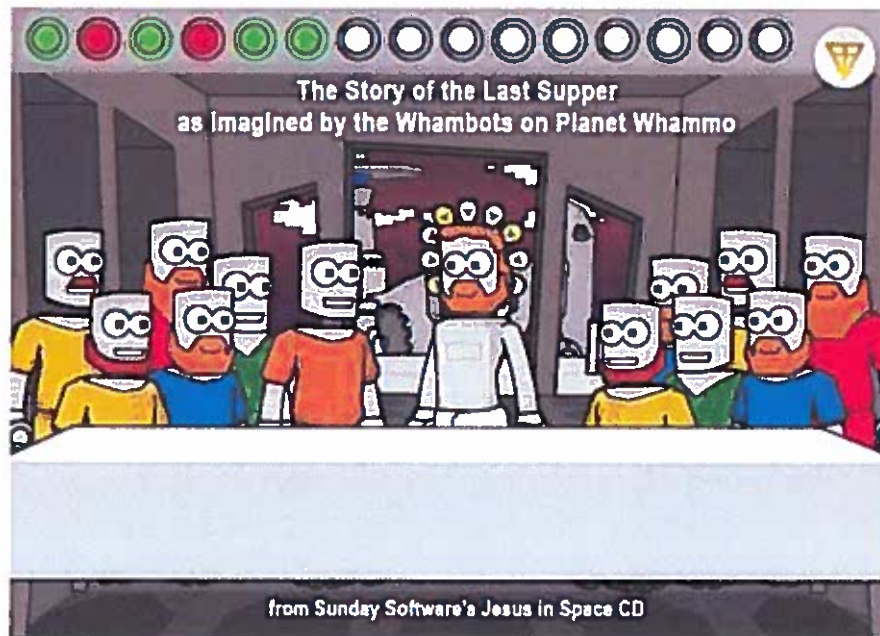
Scripture for the Lesson

Matthew 26:17-30, Mark 14:12-26, Luke 22:7-20, John 13:1-30

The first game in this lesson draws all four Gospels for its Last Supper details.

Lesson Objectives

See the [Bible Background](#) at rotation.org for this set's complete list of objectives.



The Jesus in Space software's Last Supper mission travels to the Planet Whammo where robots have requested your students' help to get the story right.

Preparation and Materials

- Read the [Bible Background](#) and scripture.
- Decide whether you will be using the software in a multiple computer "lab" setting, or just on one computer (perhaps projecting it on the wall with an LCD projector).
- Print the Jesus in Space teacher's [guide](#).
- Print page 3, [third mission "Last Supper"](#) of the student guides for Jesus in Space.
- Preview the "Mission 3" Last Supper activities in the Jesus in Space software (Sunday Software).

If you only have one computer...

Jesus in Space Mission 3's Last Supper quiz games and presentations can work well by projecting them to a larger group from a single laptop, or plugging your computer into a larger external monitor or LCD projector for the group to view. **BIG Tip:**

If using one computer with a larger group, plug a USB mouse and keyboard into your laptop so that you can pass the keyboard and mouse to your students instead of moving the laptop around when you invite them to help you navigate the program and take turns playing the games.



Lesson Plan

Mission 3's activities in the software walks you through the Last Supper~Lord's Supper story like a lesson plan would, ...beginning with the basic story and going deeper. The software will pause between activities so that you can elaborate or ask questions. There are points where the onscreen characters share important information. The navigational menu allows you to jump around.

Open

Welcome your students and explain how today's lesson will unfold. Ask them a few warm-up questions, and then tell them that today's software games are going to help fill in their knowledge and understanding of Jesus' last meal with his disciples before he was crucified.

Warm-up Questions:

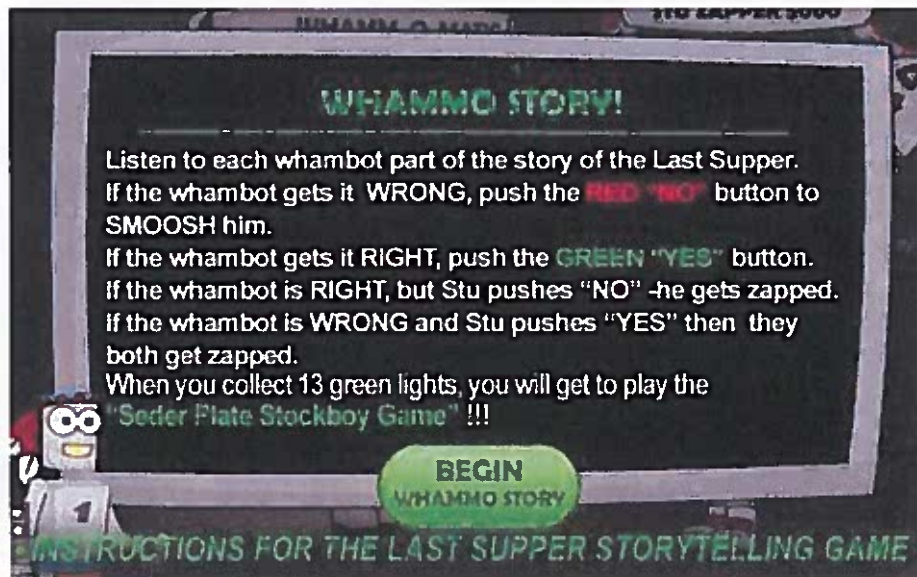
1. What do we call Jesus' "last meal" before he was killed?
2. What does our church do to celebrate that last meal?
How often do we celebrate it?
3. What's so special about Jesus' Last Supper?

Dive Into the Software

1. Watch the Opening of the Jesus in Space program. If short on time, skip by Opening and the Asteroids game using the program's navigation options.

2. Select Mission 3 and Land on Whammo.

3. Play the Whambot Story Quiz with Lt Stu, Chief Wackimac, the Whambots. If you do well, you get to play the Stockboy Game, so if you are unsure of the correct answer, watch for the chapter and verse signs that are quickly raised by the robot and look up the passage in your Bible.



Be sure to read the quiz instruction graphic above (and also in the software guide). It explains how the quiz game works. Basically, a robot steps up to say something about the Last Supper story, and Lt Stu (your students) must decide if the robot was right or wrong. The game is designed to get the kids to listen carefully and maybe even use their Bibles!

Discussion Stop: Right after the Whambot Quiz and before the Stockboy Game, Lt. Stu and Chief Wackimac discuss the relationship between the Passover Seder and Communion. Use this pause for follow-up questions.

4. Play the Whammo Labs Seder Game. In this game, you are trying to fill the Passover Plate by correctly answering questions about it as you run and jump around the lab.

Reflect

View Shelbot's Communion Presentation back on Spaceship Tarsus. It is an ecumenical presentation about the meaning of the Lord's Supper. After the presentation, you may use the discussion questions from the presentation (seen below) or come up with your own.

Here are the questions asked at the end of the Communion Presentation:

- What is your favorite special meal?
- Who is there with you and what do you eat?
- How is Jesus like food to us?
- How does our church celebrate the Lord's Supper? -what do we do?
- What do you think is most important to Jesus? -That we celebrate his special meal exactly the way he did 2000 years ago? Or, that we remember his saving life, death and resurrection in many important ways? --and why?
- Are you happy or sad that the Church doesn't have you wash people's feet like Jesus did? Why?
- Add: How could we convince our church to include foot-washing as part of our Lord's Supper celebration --just like Jesus included it?

Adaptations

For Younger Students: In the Whambots Quiz Game and at the quiz "locks" in the Whammo Labs game, the game will pause as long as you need after each question to help them think about it. Give clues if needed. Younger children may have trouble timing the robot mallets in the Whammo Labs game. Expect that all players will rush in and fail a few times before they get the hang of it.

Tech Notes: If using a laptop, check to see what kind of "video out" connector it has. Many have standard VGA connectors that will allow you to plug your laptop into the VGA-in port on a TV or extra monitor. Some newer laptops only have HDMI connectors.

Jesus in Space works on Windows XP, Vista, Windows 7, 8 and 10. Its optimal age range is ages 6-12. Kindergartners and First Graders will enjoy viewing it and playing, if they have someone to read screens and help them play. Young teens will enjoy the program's sense of humor and games. Be sure to print the [free guide](#) to the program.



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 Attachments

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Notes for Mission 3: Last Supper on Planet Whammo

Lt. Stu lands on the Planet Whammo and is escalated into their city (which features various native motifs). The Whambots are having trouble remembering the Last Supper story, and Stu is invited by Chief Wackamac to help them out. Of course, the robots are a bit goofy, as is everything in this program, and Stu plays along not knowing the consequences (yet) for getting a question wrong!

The Whambot Quiz assumes some familiarity with the story of Jesus' Last Supper. We have broken the story into 15 questions which walk through the story.

You will notice that EACH PART of the story, as told by the Whambot, is preceded by a pop-up sign telling students what Book, Chapter, and Verse it's from. We coded the quiz with three possible answers per whambot. The game randomly selects one of those answers for the whambot to say, so the quiz is different every time.

The smart students will have their Bibles handy to look up the reference to see if the Whambot told the story correctly. If they think the Whambot told it right, click "Correct," and if the Whambot said it wrong, click "Wrong." If you get too many wrong, students will NOT be rewarded with a special bonus Seder Stockboy Game. Of course, they can always try again. The Seder Stockboy game is just for fun. The foods will be discussed in greater detail in the Whammo Labs game.

PLEASE NOTE THIS ERROR IN SOME VERSIONS OF THE PROGRAM:

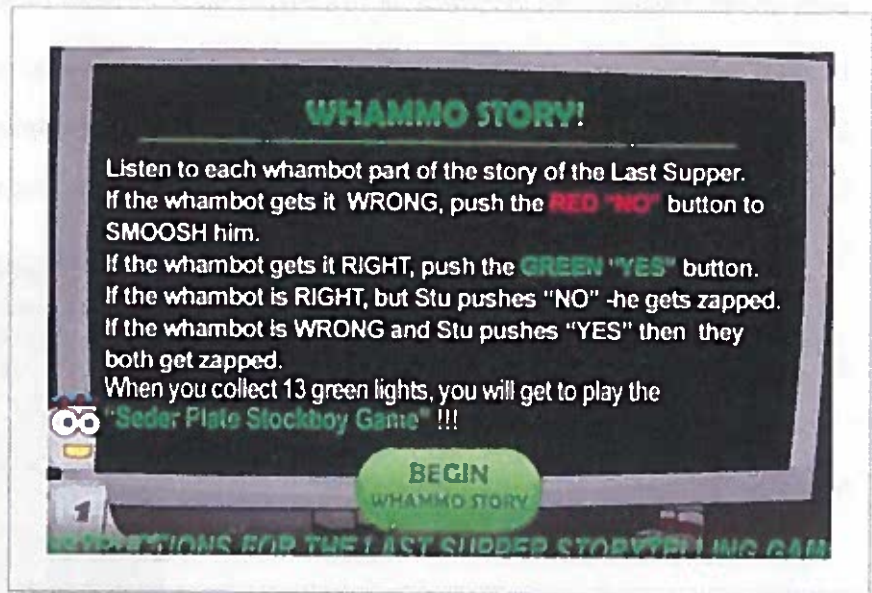
Four of the scripture clue pop-ups in the Whammo Quiz Game are incorrect. At the end of this guide is a printable set of the CORRECT verse clues with answer helps.

Teachers: You might want to have students view the Communion presentation prior to playing the Whammo Labs Game. Buttons will appear giving you that choice.

The Mission Handout mentioned in this document lists all the discussion questions in the Communion presentation.

After the Whambot Quiz, you can play the Whammo Labs Seder Game. Students answer more questions about the Last Supper and Footwashing as they learn about what goes on a Seder-Plate for a Passover meal like the one Jesus and his disciples were celebrating. **Teachers Stay Alert!** AFTER the Whammo Labs game, Lt. Stu and Chief Wackamac discuss the relationship between the Seder and Communion. Lots to discuss here after the presentation.

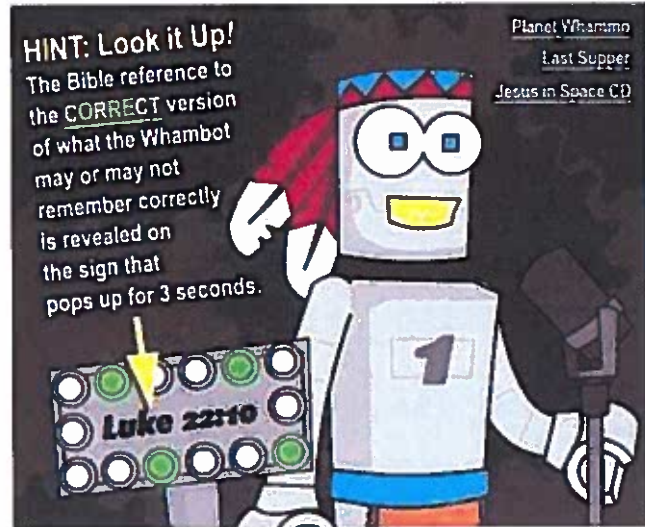
Planet Whammo's visual theme pays tribute to the mission to evangelize people around the world. The thematic motif features elements from many native cultures. At some point, all our ancestors were "native peoples," whether you are Native American, Samoan, Scottish, African, Greek, Jewish, etc. The history of missions is a complicated and difficult history to be sure, but Christ's commission is still important. You might decide to talk about it with your older students. Two of the developers who made Jesus in Spade are part-Native American and also Ohio State fans -- which is why you can hear the OSU fight song sneakily playing in the background of Planet Whammo!



Mission 3: Planet Whammo ~ Wackamac Whammer Quiz *Corrected Version of the Scripture Pop-ups*

Depending on which version of Jesus in Space you have, four of the scripture clues which briefly pop-up before each whambot speaks, *are incorrect*. All 15 scripture clues are listed below. The corrected ones are underlined.

1. Matthew 26:16 ..."where do you want us to prepare the Passover meal?"
2. Luke 22:10 ... what was the man carrying when he met the disciples?
3. John 13:4 -- should be Luke 22:11 ...what the disciples said to the man
4. John 13:4 ...what Jesus did when he got up
from the Table
5. John 13:5 ...what Peter said to Jesus,
includes John 13:6 as well
6. John 13:7 ...what Jesus said when Peter
refused to be washed
7. John 13:8 ...what Peter replied to Jesus,
includes John 13:9 as well
8. John 13:11 ...what Jesus said after washing
their feet, includes John 13:14 as well
9. Luke 22:21 -- should be Matthew 26:23 ...Jesus said one of you will do this
10. Luke 22:22 -- should be Matthew 26:23 ...what Jesus said to the Disciples after he said one will
betray
11. Matthew 26:26 ...what Jesus said when he gave them the bread
12. Luke 22:27 -- should be Matthew 26:28, what Jesus said when he gave them the cup
13. Luke 22:31 -- what Peter said when Jesus said he would come back to life
14. Matthew 26:34 ...how many times Peter will deny Jesus



Jesus in Space Mission Handout

Mission 3: The Last Supper & Footwashing

www.sundaysoftware.com



- = Complete the marked sections in order.
- = Skip any section which you teacher has left unmarked

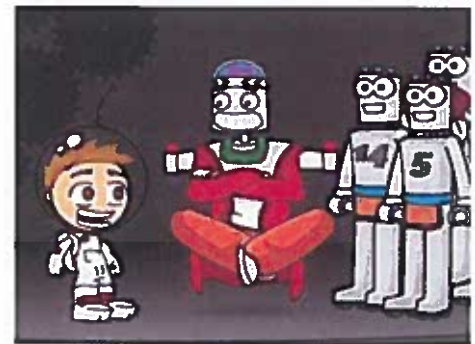
Take your time to listen to the story and answer the questions.
Take turns controlling the program.

Mission 3: The Last Supper and Footwashing

- Watch the Opening of the Program
- Select Mission 3 and Land on Whammo
- Play the Whambot Story Quiz with Chief Wackimac and the Whambots. You get to play the Stockboy Game if you do well in the Quiz!
 - Students: If you are unsure of the answers, watch for the chapter and verse robot signs and look up the passage in your Bible.
- Play the Whammo Labs Seder Game
- View the Communion Presentation back on the Tarsus

Here are the questions in the Communion presentation.
(Answer those the teacher has checked)

- What is your favorite special meal?
Who is there with you and what do you eat?
 - How is Jesus like food to us?
 - How does our church celebrate the Lord's Supper? -what do we do?
 - What do you think is most important to Jesus? -That we celebrate his special meal exactly the way he did 2000 years ago? Or, that we remember his saving life, death and resurrection in many important ways? ...and why?
 - Are you happy or sad that the Church doesn't have you wash people's feet like Jesus did?
- Additional Activities and Questions:



Home / Sunday School Lessons and Resources
/ LESSONS: JESUS from PALM SUNDAY TO EASTER MORNING
/ Writing Team Lesson Set: Last Supper – Lord's Supper
/ (WT) Last Supper – Lord's Supper – Bible Skills & Games Workshop

(WT) Last Supper ~ Lord's Supper -- Bible Skills & Games Workshop



The Writing Team   Fortifying our Supporting Members

Rotation.org Writing Team

Last Supper ~ Lord's Supper Bible Skills & Games Workshop

Summary of Activities

Students play a fun quiz game on a giant game board with questions and activities that teach and refresh student recall. The goal of the game is to collect CUPS that have the memory verse letters on them, "*Do this in remembrance of me,*" ...which they will then play a memory game with. It is recommended that this game be played with students who have already been studying the story.

Scripture for the Lesson

Matthew 26:17-30 and 1st Corinthians 11: 23-26

This lesson is unique in the set because the game includes reinforcing some of the words of Jesus at the Last Supper recorded in Matthew 26:17-30, but the result of the game is learning the "in remembrance" memory verse which was first recorded by Paul in his letter to the church at Corinth.

Lesson Objectives

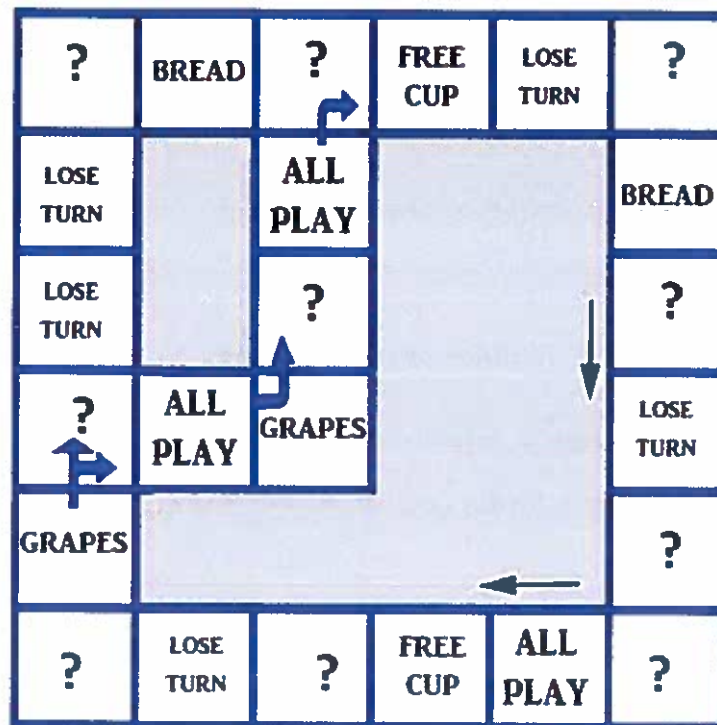
See the [Bible Background](#) at rotation.org for more teaching info and this set's objectives.

Preparation and Materials

- Read the [Bible Background](#) and scripture.
- [Print the Communion Question PDF file attached to this lesson.](#) (We've also attached a Word.docx version if you want to edit them.)
- Create the Giant Board Game. See the "how to" notes below.
- A single giant dice to roll.
- Plastic cups: a set of 23 for each team that spell out the phrase "Do this in remembrance of me." (1 cup per letter)

- Markers/drawing board or Chalkboard for the "All Play" questions.
- Stop watch to time "memory cuppers".
- Small bowls or bags of grapes and pita bread for teams to win.

Creating the Lord's Supper Big Bible Game Board



LAST SUPPER ~ LORD'S SUPPER BIG BIBLE GAME BOARD
www.rotation.org

If you're a rotation fan, you may already have a large board game tarp you can re-purpose, or have your own idea of how to make a giant Board game. In the example above, the board game is laid out on the floor using tape and signs. The square sizes would be approximately 2' x 2' so that two or three students could stand in/next to them. (You could reduce the size of the game board and have the teams sit to the side and move their marker.) The total number of squares is up to you. Notice that in this example, the "All Play" squares are marked, but you could leave those out if making a smaller board, and just announce that you're asking an "All Play" question from your question set. Landing on Bread or Grapes wins that team those items to eat and their turn is over. In the example above, we've added "Free Cup" squares to increase the speed of winning memory cups (there are many). You may change the squares or rules as the game progresses. For example, if the students are struggling to answer questions, you can give each team a "do over" chit they can use to re-answer the same question. The point is to teach, not penalize, and to keep the game interesting and moving along. **See the Game Instructions below for more ideas/rules.**

Below is a picture of a game board made with foam squares in Hampton United's Bible Games Workshop,



Several ways to create the giant board game:

- Use colorful vinyl tape to create the board grid on carpeted or tile floors, or on a tarp. (Avoid masking tape as it can be hard to get off the floor after kids have stepped on it.)
- Or, paint cardboard or old sheets and tape to the floor.
- Or, use carpet squares.
- Print the Question mark signs, and other signs, then tape on the squares, or next to the squares to avoid students stepping on them.

Lesson Plan

Open

Welcome your students and explain today's game and what they'll be doing afterwards with the cups they win.

This lesson assumes your students have already participated in other Last Supper–Lord's Supper workshop lessons. The scripture reading happens after the Big Board Game just before the Reflection Cup Game at the end of this lesson. For younger students, or those with less knowledge of the Last Supper story, you may read Matthew 26:17-30 in advance of the Big Board Game — telling the players to listen carefully, as some of the answers to the game's questions come from the reading.

Game On!

Game layout and instructions

This is a game for about 2 or 3 students per team and up to 4 teams playing on one board. If you have more students than that, create two game boards.

The giant game board is the playing field. There board squares are in a LOOP (there is no beginning or end square). Teams start on any square that they want to.

Teams roll a **giant dice** (a box you have covered with die marks. They also make big inflatable dice).

When a team lands on a Question Mark square, the Game Leader pulls a question from the top of the deck. (The questions are on the handout attached to this lesson.) Once they answer/complete the card, they wait until their next turn to roll again and advance. Some cards are "all play" and rewards the team that wins the card with a turn.

In between each question marked square are squares that are either blank or marked "Grapes!" or "Bread" or "Lose Turn." If they land on grapes or bread, they receive some grapes or bread but their turn is over. If they land on "Lose Turn" their turn is simply over until the next time. You may add "Free Cup" squares.

The goal of the game is for each team to collect a set of plastic cups. In advance, the teacher has created a set of labeled cups for each team, one letter per cup, that spells out, "*Do this in remembrance of me.*" When the team "wins" or completes the card they have landed on, they receive a cup-letter.



There are too many letters (23) in the memory verse, "Do this in remembrance of me." So instead of having them compete for 23 cups, you can have them collect the 11 letters in "remembrance."

Then, when the board game is over, give them the other cup-letters you have prepared in advance to complete their memory verse set of cups. Note: Depending on how fast your students win the cup-letters, how many teams you have, and how long your class time is, you may choose to end the game when they reach 10 cups, or extend it until they win 16 or 18 cups. Adjust per your needs.

Each team must appoint a Team Captain to give the answer. This avoids others shouting out the wrong answer or trying to monopolize the play.

Answers should be shared so that all of the teams can hear the response. This is also a good opportunity for the teacher to do a little teaching.

All of the students on a team should move together and try to squeeze onto a space. If another team lands on the same spot, they should squeeze on as best they can.

Remind the group that the object of the game is not to be the first to reach the end, but for all teams to complete their memory verse cups.

Game play continues until a certain number of cups are won, or you need to move on to the final Cup Game Reflection.

Cup Game Reflection

Before playing the memory verse game, read this lesson's Bible verse and then ask the following questions.

Read: 1st Corinthians 11: 23-26. Explain that this 'version' of what Jesus said at the Last Supper was recorded by the Apostle Paul in his letter to the church at Corinth. Paul's version was written down sometime around 50 to 60 A.D. — a decade or more before the Gospels of Matthew, Mark and Luke were written. This makes them the earliest written memory of what Jesus said at the supper. It contains

his command to "do this in remembrance of me." You may need to define "remembrance." It is more than just "remembering," "Remembrance" can mean something you DO to not forget, or something you DO to bring HONOR.

Questions:

1. Do what?
2. Remember what?
3. What keeps us from remembering Jesus and his words?
4. How can we remind ourselves? How does the church help us?

Play Several Cup Memory Games

Cups are in a group and scrambled, then the Game Leader shouts "GO!"

1. Team Speed Assembly –see which team can assemble the cups in the correct order.
2. Individual Speed Assembly –have each team send forth their fastest "cupper." (Eventually let everyone try.) Use a stopwatch to increase the drama.

Adaptations

For Younger Students: Have an older student or adult read the game cards and give them hints. When playing the memory verse cup game, first spell out the verse, then remove key cups and shuffle only the ones you've removed. Then hand the shuffled cups to the team and time them how long it takes to put the letters in the right spaces. Give clues if needed, and if they get stuck, complete the verse and challenge them to try again. An early reader can remember letters and words by sight, if not by reading. The objective is to remember the verse.

Note to the Game Leader: The questions on the handout are not in any particular order. You may need to edit-on-the-fly depending on how the game is progressing. Some of the easier ones have been posted at the end of the handout. You can change the rules during the game to add things like "hints" and "do-overs" in order to keep the game moving, and help the kids learn the content that's in the questions and answers. After a team answers, use their answer and information in the question to elaborate a bit. Every question is a teaching opportunity.

Written the Rotation.org Writing Team
Inspired by a lesson ideas from member Amy Crane,
with additional content from members Luanne Payne and Neil MacQueen
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 Attachments

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Images (3)



Files (2)

[GAME-QUESTIONS.pdf](#)

[Game-Questions.docx](#)

Game-Questions in editable Word docx format

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Questions for the Bible Skills and Games Workshop

From the Rotation.org Writing Team's Last Supper ~ Lord's Supper Lesson Set



Instructions: The following questions are presented in no particular order. Mix them up and adapt as needed.

You may add "hints" or "phone a friend" options for classes that need them. Mark the question after you have used it once. If needed, you may re-use questions. When the team correctly answers the question, give them one of the plastic cups that has a letter from the memory verse: "Do this in remembrance of me." See the lesson plan for more game details and instructions.

<p>Complete this memory verse from Luke 22:19 without looking at your Bibles.</p> <p>Jesus said, "Do this in remembrance of ____." (Luke 22:19)</p> <p>A: me</p>	<p>ALL PLAY DRAW!</p> <p>Teacher selects one person to come to the board. Teacher whispers something at the Last Supper to draw. First team to shout out the correct answer wins and gets to immediately roll the dice, skipping whoever was ahead of them.</p> <p>Draw: Jesus' Cup</p>
<p>Complete this memory verse from Matthew 26:21 without looking at your Bibles.</p> <p>...while they were eating, Jesus said, "Truly I tell you, one of you will _____."</p> <p>A: Betray me.</p>	<p>ALL PLAY DRAW!</p> <p>Teacher selects one person to come to the board. Teacher whispers something at the Last Supper to draw. First team to shout out the correct answer wins and gets to immediately roll the dice, skipping whoever was ahead of them.</p> <p>Draw: Jesus washing Peter's feet at the Last Supper</p>
<p>ALL TEAMS ANSWER</p> <p>According to chapter 13 of John's Gospel, Jesus started the Last Supper by doing something very dramatic to teach his disciples about how to be "great" like him in God's Kingdom. What did he do?</p> <p>(Hint if needed: It involved water and a towel.)</p>	<p>ALL PLAY DRAW!</p> <p>Teacher selects one person to come to the board. Teacher whispers something at the Last Supper to draw. First team to shout out the correct answer wins and gets to immediately roll the dice, skipping whoever was ahead of them.</p> <p>Draw: Judas dipping his hand in the bowl with Jesus</p>
<p>According to the Bible, how many of the disciples were at the Last Supper? 11 ? 12 ? or the Bible doesn't say.</p> <p>A: 12 (Matthew 26:20)</p>	
<p>What did the disciples DO when Jesus predicted that one of them would betray him to the authorities?</p> <p>They said, "Is it Judas?" They said, "Is it me?*" They all looked at Judas who then walked out.</p>	<p>According to Matthew, Mark, and Luke, when Jesus took the bread and broke it, before giving pieces to his disciples, he did something. What was it?</p> <p>He ate a piece of it. He said, "take, eat, this is my body." He gave thanks to God.*</p>

<p>According to Matthew, Mark, and Luke, when Jesus took the Cup, before he offered it to his disciples, he first did this:</p> <p>He gave thanks to God.* He drank from the Cup. He said, "this cup is the Old covenant."</p>	<p>ALL PLAY DRAMA:</p> <p>Right now, on every team, point to a team member who is going to play Jesus, and one who will play Peter. I will read aloud John 13:5-9, the story of Jesus washing the disciples feet. You must remember it and act it out when I'm done reading. Best skit and memory of what I read will win two cups. Second best, one cup. The rest, no cups.</p>
<p>What is another name for the festival of Passover?</p> <p>The Lord's Supper Feast of Unleavened Bread* Rash-ha-shana</p>	<p>ALL PLAY DRAMA:</p> <p>Right now, on every team, point to a team member who is going to play Jesus. Everyone else will be the disciples. When I point to your team, I want you to freeze-pose for five seconds what the disciples looked like when Jesus said to them, "One of you will betray me." Best team pose wins two cups. Next best, one cup. The rest, no cups. (Do a second round of this to help you decide and help the kids get into character.)</p>
<p>After his resurrection, Jesus appeared to two disciples who were walking down a road. They didn't recognize him. When they stopped for the evening, he broke bread with them and their eyes were opened.</p> <p>What was the famous name of the road they were on? (Emmaus)</p>	<p>ALL SING:</p> <p>At the end of the Last Supper, the Bible says they all sang a hymn, and then left the upperroom to go to Gethsemane on the Mount of Olives.</p> <p>I will give each team 1 minute to come up with any CHURCH HYMN and then call up on you to sing it one team at a time. You may not copy another team. The team who sings best/most words will get 2 cups. Second best = one cup. The rest, no cups.</p>
<p>In the Old Testament, people were required to bring animals to the Temple as an offering to be sacrificed. What did they believe the sacrifice did for them? Did it...</p> <p>a. Give them spiritual power. b. Give them forgiveness from God.* c. Give them rewards from heaven.</p>	<p>What restrictions did Jesus place on who was welcome to be with him?</p> <p>a. Those who sins and doubt are not welcome. b. Those who betray him are not welcome. c. Those who sin, doubt and betray are still welcome.*</p>
<p>The special dinner with special foods celebrated on the night of Jewish Passover has a special name. Is it:</p> <p>The Passover Eucharist The Passover Seder* The feast of the Passover Lamb</p>	<p>Three of the following four names describe the same thing in different churches. Which is not the same thing?</p> <p>The Lord's Supper Communion Passover Seder* Eucharist</p>
<p>In the Exodus story, the people ate unleavened bread at Passover. Why was their bread unleavened/flat? (Didn't rise?)</p>	<p>We say that Jesus is our bread, ...that Jesus feeds our souls. Your team has 30 seconds to name three ways Jesus feeds our souls.</p>

<p>In the Exodus story, God made another kind of bread rain down from heaven to feed his people. What did the people call that bread?</p> <p>Bread of Heaven Host of Heaven Manna from Heaven*</p>	<p>If you drop the bread or spill your juice, does that mean you don't get Jesus' blessing? Why or why not? You have 30 seconds to discuss and then share your answer.</p>
<p>How often do we celebrate the Lord's Supper in our congregation?</p>	<p>Complete this Jesus quote: Jesus said to them, "I am the bread of life. The one who comes to me will never go _____. (Hungry, John 6:35)</p>
<p>How old do you have to be in our church to take part in the Lord's Supper?</p>	<p>You have 30 seconds to come up with your team's answer: Does it matter to Jesus whether we use juice or wine in the Communion Cup? Why? Why not?</p>
<p>The following questions may be a little easier.</p>	
<p>True or False: When Jesus said, "this cup is my blood of the covenant," he meant that the wine turns into his blood when we drink it. (false, what does it mean?)</p>	<p>What does the wine or juice in the cup symbolize? Is it:</p> <ul style="list-style-type: none"> a. Jesus' blood –his sacrifice to bring forgiveness.* b. Jesus' body –which nourishes our spirit. c. The lamb's blood at Passover.
<p>In what city did Jesus and his disciples celebrate their last Passover together?</p> <p>A: Jerusalem</p>	<p>True or False: When Jesus said, "take, eat, this is my body," he meant that the bread turns into his flesh when you eat it. (false, what did he mean?)</p>
<p>True or False: Jesus only invited his disciples, those who believed in him, to eat with him at his Table. (false)</p>	<p>What did the Israelites smear on their doorposts during the Exodus to signify they were to be "passed over" -- saved by God, during the last plague on Egypt?</p> <p>A: Lamb's blood.</p>
<p>What country did the first Passover take place in?</p> <p>Hint: Where the Israelites were held as slaves. (Egypt)</p>	

